

Goblin Scrutineering Checklist		Version 2019.2		
Event:		School/Team:		Car No.:
Scrutineer:				Date:
Item	Action	Pass	Fail	Retest
Roll bar	In position and secure			
Roll bar	<b>Tallest</b> driver's helmet is below the roll bar.			
Bodywork	Covers all sides & front of car, including drive belt/moving parts.			
Bodywork	No sharp edges protruding in or outside the car.			
Bodywork	Bodywork that protrudes beyond the front of the chassis/floor must be easily deformable.			
Floor (G1 only)	Covers all of the area in front of the seat - no gaps to the ground.			
Brakes	Must prevent the car from being pushed when applied by the driver.			
Battery Isolator	Must be easily accessed from pusher/any person behind the car (and driver if two are fitted).			
Steering	Check wheels are clear of bodywork when turned to full lock in both directions.			
Steering	Check for play - all fixings secure, but allowing steering to be easily turned.			
Steering	Check linkage rods are fitted securely with lock nuts (no up and down movement).			
Wheels	Check security, bearings and tyres			
Wheels	Check drive wheel is located on drive pin.			
Wheels	Check all tyres are the same, standard size			
Harness	Check fixings points are secure			
Seat	Secure			
Throttle	With isolator <b>OFF</b> - Check button springs to off position.			
Motor	Fracmo/Greenpower Motor with <b>seals intact</b>			
Wiring	Neatly run and secure away from moving parts			
Wiring	Securely attached to components			
Wiring (G2 Only)	Check Rocker Switch LED Illuminates when live			
Batteries	Secured to chassis with battery clamp			
General	Ensure no loose/trailing items which could be a danger including spare drive belts etc.			

<b>Notes:</b>
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**PASSED** – Hand the team this form for return to Race Admin and a scrutineering sticker that must be applied to the car. Race Admin will issue race number stickers.

**FAILED** - Cannot pass following re-testing hand this form to the Chief Scrutineer.